



The Parakletos Publishing House is one of the most well-known publishers of Christian children's books and boardgames in Hungary and it is open to international co-publishing projects. Of course, we are pleased to send you reading copies of any publication at your request. Please do not hesitate to contact us if you are interested in any of our titles.

FICTION



SECRET BOOK

Mónika Miklya Luzsányi

Format: 152 pages

An exciting novel for teenage girls about friendship, love, the first steps of finding a partner, dramatic conflicts in school and/or outside school. How can all these experiences be processed with a Christian family and community background? The keywords of this novel are: self-recognition,

relationships, love, sex, relationships between parents and children, relationships between pupils and teachers, spirit of the age (zeitgeist), hopelessness, addiction.

The book provides a useful reading for parents and educators as well as the teenagers.



ZOMBIEBLOG

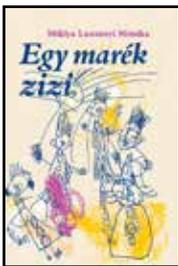
Mónika Miklya Luzsányi

Format: 224 pages

This is a book about and for teenage boys. And of course for everybody who is interested in this complicated and confusing world of young people.

In this volume we can read about all what boys do not talk about because boys are generally a lot shyer than girls. Boys would not mention any of those burning questions that occupy their minds in the middle of their adolescent years. So many things are changing...all perfectly natural, yet so frightening and confusing. But of course a boy is never afraid. And it is only by accident that he leaves the light on after watching a thriller late at night. Thus he talks about sports, computer games or music instead.

Zsombi, the protagonist, is such a boy. He only writes about ordinary events and things in his blog. The real issues come out when he is reading the blog comments. But he keeps those thoughts to himself, as they chase each other in his head. The original structure of the book shows the blog and the comments on the left, while on the right we can read what the protagonist thinks. In this way the reader is presented with a more detailed picture of Z(s)ombi and about how he sees the world and himself.



A HANDFUL NUTS

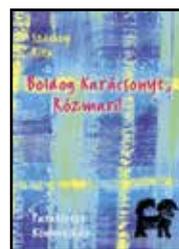
a family novel

Mónika Miklya Luzsányi

Format: 128 pages

In this delightful family novel with full of autobiographical elements, the author tells about the life of a family of seven: a writer-editor-book salesperson-poet couple and their five children. Naturally various

friends and pets are also introduced along the way. The constant challenge of coping with everybody's whims and troubles, the difficulties of moving house, the almost inevitable financial struggle of a large family, and how in all this one can experience the care and protection of God is described with irresistible humour as well as with a touching sensitivity.



MERRY CHRISTMAS ROSEMARY! (or the Chequered Diary)

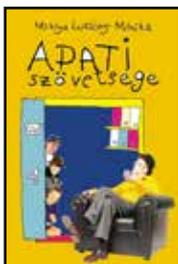
Rita Széchezy

Format: 176 pages

"Petti's Dad wears odd socks. I know because I spent ten minutes under her bed on Thursday while her Dad was sitting by her bed. One of the socks was grey with purple stripes, the other one was just plain grey.

They went quite well together. Sometimes I wear odd socks too when we play mirrortwins with Hanga. But I think Betty's Dad was just simply in a hurry. As always."

This is the beginning of the "Chequered Diary" that Csenge writes for Rosemary, her Mum's Swiss friend. She wants Rosemary to get to know them, the twins, Csenge and Hanga, before they go to spend the summer holiday with her. As Csenge warms to her task she feels she is writing to every Reader, anyone who is interested in a teen girl's world, her family, her friends, her life. The novel relates almost one and a half years of the twins' life. Rita Széchezy combines her knowledge as an author-mother-medical doctor with great sensitivity and understanding thus enfolded the everyday life of a Christian family with all the struggles and challenges that trying to live according to Christian norms present in our modern times.



APATI'S LEAGUE

Mónika Miklya Luzsányi

Format: 128 pages

The story starts off with a lonely boy playing an imaginary action film in his head where naturally he is the hero. However the game gradually becomes real life. At first the lonely boy finds some playmates who later become his friends.

When the children start to play together the action film changes into a very imaginative replay of the Lord of the Rings. The children become the hobbits, the Ring is replaced by a very important software CD, Moria's caves are replaced by the complicated underground sewage system of the town. Yet, the moral is basically the same: the Good overcomes the Evil, the weak overcomes the strong and those who love each other overcome those who are full of hatred and greed.



WELCOME, VALIANT ALMOND

PART I.: Rowing Across the Old Testament in a Boat of Petal

GOOD BYE VALIANT ALMOND
Part II.: The New Testament on Two Wheels

Mónika Miklya Luzsányi

Format: 160 pages

Eleven-year old Abel comes from a Christian family, his father is a pastor. Abel is of course just like any other children of his age, he gets into conflict with his peers, environment and himself. Those are the times when Guard, the almond knight appears. He always knows how to support someone in trouble. Thus the imaginary and the real is woven into the intricate fabric of Abel's everyday life and the messages of the biblical stories. The author's excellent craftsmanship allows teaching to become an enjoyable literary experience, while learning happens almost unperceived. The first part deals with stories of the Old Testament while the second part leads the reader into the New Testament.

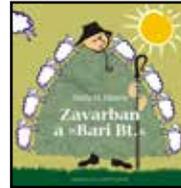


PARABLES OF TODAY

(the thingamajig series)

The titles of these series render a modern parable to certain biblical verses. The compact, tensely paced narrative talks about God, Man, the Truth and teachings of the Bible with the easy flow of modern terms. Applying a good sense of humour and full of life, the stories make a favourite material for bible classes and youth sermons, but also for an entertaining family reading.

Format: 40-48 pages



LAMB COMPANY CONFUSED

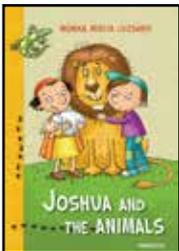
János Szőczi

Four stories about man and God who is like a shepherd, a potter, the Sun or a rock. Humorous, lively stories for bible-classes, children's worship and family reading.

EAGLE'S THE KING!

Ágnes Baker– János Szőczi

A story of three parables about caring, leading/leadership and the right direction.



JOSHUA AND THE ANIMALS

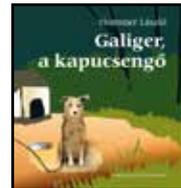
children's religious education book

Mónika Miklya Luzsányi

Format: 160 pages, Hardcover, Full Color

Six-year-old Jozsua, living in contemporary Hungary, is about to start school. He loves animals and he loves it when Dad talks about his namesake, Joshua, who lived at the time of Jesus. The two parallel story lines give an opportunity for the author to set out from the world of today's children and end up drawing a lifelike picture of the biblical stories. The father tells various stories to his son about the animals they see. Each animal is a symbol of a biblical character. Thus the biblical stories and quotations are woven in almost imperceptibly as they are part of the stories of Joshua, the little boy who lived at the time of Jesus. Consequently young readers become familiar with some of the biblical stories as they follow the lives of the two Joshuas. They are able to identify with the protagonists easily and thus enter more fully into the spirit of the events described. There are 15 pairs of parallel stories in the volume which not only makes entertaining reading but can also serve as a resource for children's religious education.

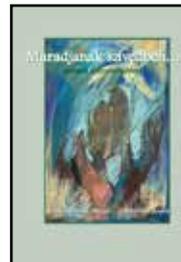
Reading copy is available in English, too.



GALIGER, THE DOORBELL

László Hommer

Four parables about a dog, an ant, an axe, a saw, a stick and a penknife. The young reader gains an insight into certain wisdom when making acquaintance with the "heroes".



CLOSE THEM IN YOUR HEART

Devotion book for youth groups

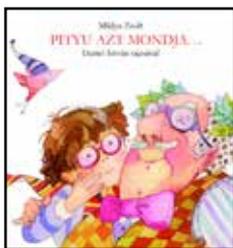
Margit Ablonczy– András Bölcsföldi

Format: 400 pages

Experienced youth workers, the authors produced a unique devotion book for a specified circle of readers. The book's answers to vital questions that trouble teenagers and young people in their twenties are based on the Bible's teaching, namely on the Ten Commandments. Each Commandment is analysed for a whole month. The remaining two months of the year is dedicated to Jesus' Great Commandments.

Each session is built up of four elements: the Commandment under treatment, the text, the explanation or exegesis and a quotation. The short explanations are very clear, to the point and are written in the language of the modern young people. There is a message as well for each day, a quotation, a verse to close the day's teaching to impress God's message onto the reader. Recommended for college and university students.

POETRY FOR CHILDREN



STEVIE SAYS...

A collection of free verses

Zsolt Miklya

Format: 56 pages, Hardcover

A delightful collection of “conversational poems” for children. Gentle humour, sensitivity and love are expressed abundantly on every page. The poems, written in free verse, express the poet’s great understanding of a child’s soul. At the same time we get a glimpse into the everyday life of a Christian family. The volume is illustrated with the inspired graphics of István Damó.

Even the ceiling seemed funny

I did tell Stevie to stop.
But he couldn’t.
Then I couldn’t either.
Mum came in and yelled at us to stop.
But Stevie never listens. And he didn’t stop.
Neither did I.
Then Dad came in. He called us to him.
If we didn’t stop, we will be punished!
And we were punished.
Stevie was sent to his room,
And I was sent to my room.
We both looked at the ceiling in our rooms.
But even the ceiling couldn’t stop.
It made me laugh!
Gran used to say:
Just you wait! You will end up crying.
And we did end up crying.
I really don’t understand.
Can laughing only be stopped by crying?



SILVER THREAD

Zsolt Miklya

Format: 48 pages, Hardcover,

Full Color

A collection of sweet and playful poems for children about the World created by God, the wonders of life, and the love of God. A colourful world made truly warm and joyful by the inspired illustrations of Krisztina Kállai Nagy.

ACTIVITY BOOKS

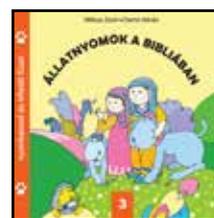
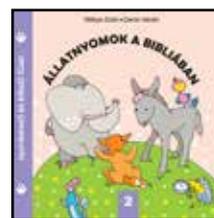
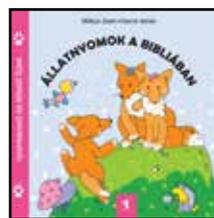
TRACKING ANIMAL IN THE BIBLE 1-2-3.

Tracking and colouring

Zsolt Miklya – István Damó

Format: 20 pages

These delightful books are for pre-school and young schoolchildren. Nine animals may be followed, all of which are mentioned in the Bible. The children need to find out which animal the text is about by looking at the tracks, which might be footprints in the texts and various signs in the pictures that are to be coloured. E.g.: a swallow’s nest, a marmoset colony, part of a mule or a fox den.



PENCIL FUN BOOKS

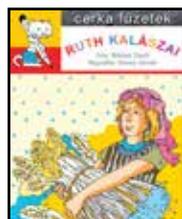
PENCIL FUN BOOKS

Zsolt Miklya - Mónika Miklya Luzsányi - István Damó

Format: 16-20 pages, Full Color

Each little book presents a Bible story that children read with teachers or parents. And then the fun begins! Pages hide secret pictures that children reveal as they shade in the white areas using the side of a pencil point.

Use Pencil Fun Books to fill out Sunday school program or for early arrivers. Great for rewards, take-homes, and giveaways too!

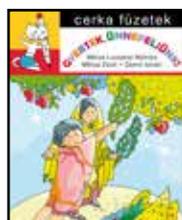


The Corn of Ruth

Old Testament story of Ruth and her family

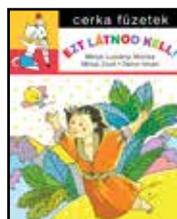
A Boy Is To Be Born

The Christmas story based on Lk 2.



Let’s Celebrate!

The three main pilgrimage festivals seen through the life of a family living at Jesus’ time.



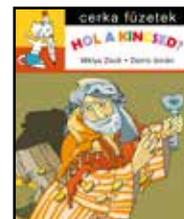
You Must See This!

Elisha’s stories: the widow’s olive oil, Naaman healed of leprosy, the Shunammite’s son and the heavenly army around Dothan.



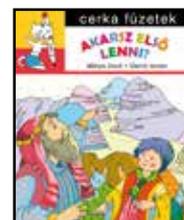
Where’s Your Treasure?

Three New Testament stories and a parable. The theme is treasure and money.



Do You Want To Be The First?

The parable of the Good Samaritan, at the home of Mary and Martha and the request of John and Jacob.



YOUTH AND CHILDREN'S WORK



FIFTEEN IDEAS
for Christian youth work
András Bölcshöldi
Format: 64 pages

A practicing protestant pastor and youth worker, the author collected fifteen ideas to support the various forms of youth work such as: prayer meetings, youth sermons, café in the congregation, film club, choir practice, outings, etc.) These practical ideas are bound to enrich the youth work and consequently the life of the congregation. The book comes with material to photocopy and with liturgy outlines.



SIX TIMES SIX
36 lesson plans for youth work
András Bölcshöldi
Format: 112 pages

Covering a full academic year, this collection of lesson plans are intended to support sessions with young people between the ages of 15-25. Crammed with practical ideas to activate, the book is full of games, quotations, questions, themes for conversation and biblical comparisons. The themes are related to the everyday life of the young people, e.g.: fashion, the world of advertisements, success, style, gifts for each other, disasters around the world, contentment, relationships, etc.



HIDDEN IN JOSEPH'S CLOAK
Religious and drama education
Sándor Cs. Szabó
Format: 112 pages

Hidden in Joseph's cloak everything turns upside down. We might become a spoiled child, a pauper, a slave or a wise, God fearing governor of a country. There are endless roles within a religious lesson as well. It's not necessary to have a stage, all is needed is the actual situation. This makes learning much easier, a lot more fun. An experienced religious educator himself, the author presents a comprehensive collection of drama situations to offer practical help to his colleagues.

SUMMER CAMP EDUCATIONAL PLANS

Based on a biblical theme, our plans cover six-day-summer camp programmes and are useful for different age groups. The plans include an exegesis, support material for storytelling, sets of questions, suggestions for songs, ideas for workbook exercises, games and handwork activities as well as a situational framework.



LET'S COLLECT TREASURES FOR THE HEAVEN
Andrea Tóthné Csömöri
Format: 40 pages

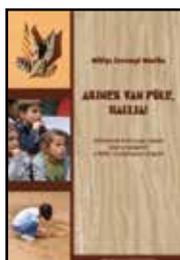
Teachers' book and brainstorming for youth camps about the role of money in the Gospel

- 1st day: Talents in our purses and in our souls – parable of the talents
- 2nd day: Release from a debt – the wicked servant
- 3rd day: Liberation on the Earth, freedom in Heaven – tax
- 4th day: If only the drachma would be lost... – the lost drachma
- 5th day: Lord, I'll give you my last penny – the widow's two copper coins



FATHER OF SHEPHERDS
Zsolt Miklya – Mónika Miklya Lukszányi
Format: 24 pages

Teacher's book for religious educational camps featuring the stories of Abraham, Lot and Isaac.



THOSE WHO HAVE EARS, LISTEN!
Mónika Miklya Lukszányi
Format: 40 pages

Parables of the Kingdom of God based on Mt 13: the sower, the weeds, the mustard seed, the yeast, and the pearl.



RUTH AT THE GRAIN FIELD
Mónika Miklya Lukszányi – Zsolt Miklya
Format: 32 pages

Teachers' book for religious educational camps based on the Book of Ruth.

BOARD GAMES

Developing and publishing board games is one of the most important areas of our work.

Board games are not only entertaining but provide a very useful tool to educate children. Games give a chance to learn while playing. Play is the language of the child, thus we can use the games to teach children about the Bible and Christian faith. Our educational games focus on developing/deepening good Scripture knowledge

Our board games may be used in Bible classes or at home. They are suitable for all ages as most of them come with instructions for different degrees of difficulty. The full colour illustrations motivate the children and stimulate their imagination. Our games are based on either a specific Bible story or on different Biblical topics. Some of them are created from the original ideas of our team members, while others are further developed variations of existing board games which are often old and popular favourites. All our products were developed by our team and are designed and printed in Hungary.

If you are interested in publishing them yourself, you can buy the rights or join the next co-edition. The latter might be a more economic option since the cardboard cards, the most expensive parts, have no writing on them therefore only the rules need to be translated.



OUR SYMBOLS

matching and memory game

players: 2-6

ages from 5 onwards

A 32-pair memory game based on Biblical and general Christian symbols such as the cross, fire, star, corn in the

ear, water, lamb, etc.

Each card contains a Biblical verse as well as a picture. The verses are split into two, the first half being written on one half of a pair and the other one is on the matching pair. Thus apart from giving the pleasure of a traditional memory game this game is excellent to help learning and memorizing Biblical verses.

The forms and colours being specially expressive, even a very young player (pre-school age) can find the matching pairs relatively easily.



COLOURFUL COLOURS

New Testament card gallery

COLOURFUL COLOURS

Old Testament card gallery

card game in two parts

players: 2-8

ages: from 10 onwards

This game is an invitation for a journey through the ages of Art History from the times ancient to the present. During the game players meet 160 pieces of art work (frescoes, sculptures, tapestries, icons, reliefs, etc.) related to the New Testament and 108 items related to the Old Testament.

At the top of each card there is a pictogram to indicate the Biblical theme, the style, place of origin and genre of the original work of art. At the bottom of each card there is a Scripture knowledge and History of Art related question. Answers can be checked in the booklet for rules. Several rules may be applied such as quiz games, quartets, and gallery building.



Rules is available in French, too.



TALENTS

activity game based on Biblical themes

players: 6-12

ages from 10 onwards

Similarly to the well known Activity game in this game the players have to mime, draw or describe certain phrases but the phrases are related to Biblical themes. Each level is a little more difficult than the previous one. At first players only have to find out nouns, then abstractions and in the end short Biblical quotations. It's up to the players to decide whether they want to draw, mime or describe a phrase verbally. The game contains two sets of cards of different difficulty, thus the more advanced set can be a challenge even for the regular, experienced Activity players.



TENT, GRAPES, LION...

Old Testament

ROOSTER, SHIP, PALM

BRANCHES... *New Testament*

memory game based on Biblical themes

players: 2-6

ages: 5-10

Unlike in a traditional memory game, the matching pairs are not identical but there is a logical link between them, therefore matching them is not too difficult. One half of the pair depicts a Biblical character and his/her attribute while the other half of the pair depicts the actual attribute. This makes matching more of a challenge hence more interesting and more exciting while, in addition, players deepen their scripture knowledge.



BOARD GAMES



FIND YOUR WAY
board game based on Biblical themes
players: 2-6
ages: 6-12

This is our most popular board game, we printed it first in 2003. Next print: 2013. Rights sold to: Czech Republic. Specimen copies are available: Hungarian, English, Czech. Rules is available in Dutch, too.

Animals and objects known from certain Bible stories are “lost” and the players have to find and collect them during the course of the game. Where are the lost items? Everywhere and anywhere, or in other words somewhere along a network of “roads” that is built anew by the players each time at the beginning of the game. Some of the cardboard cards that are for building the road contain the pictures of the “lost” items. The road network is built around a card picturing the Temple. Who can collect the most “lost” items? This is not only a matter of luck but a matter of a good sense of orientation, and decision making skills. Ever player has the freedom to choose the best route for themselves knowing that there might be various unexpected turns but the rules allow space for co-operation with fellow “travellers”.

The game has different levels thus it can offer plenty of excitement for all ages. It is also equally enjoyable for those with good Scripture knowledge and for those who know only a little or maybe nothing about the Bible.



FIND YOUR WAY – game extension
board game based on Biblical themes
players: 2-6
ages: 6-12

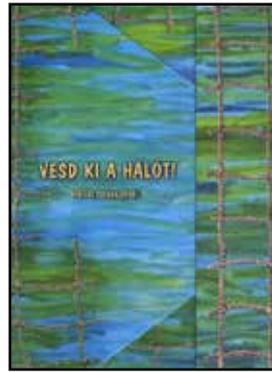
The extension set can only be played with the basic set. There are three new places added to the existing ones: market, castle and synagogue. Players can trade at the market, they can collect points of power at the castle and in the synagogue they have to answer some Scripture knowledge questions.



MY GUILD'S SIGN-BOARD
educational board game
players: 2-6
ages: 6-12

A complex Biblical game to teach about the crafts, trades and jobs that are mentioned in the Bible. This versatile game can be used as a “Question and Answer” game, a matching-, a memory- or a miming- as well as a simple card game or a board game. The

different levels make this game exciting for several different age groups. Some of the featured “jobs” are: midwife, prison guard, potter, general, messenger, conductor, spy, beggar, money-changer, slave and huntsman.



CAST OUT YOUR FISHING NET
educational board game
players: 6-12
ages: 8-14

A board game to teach about the important characters of the New Testament. Based on the idea of the popular Battleships this game offers a wide range of learning activities. The game changes according to whether the players are „fishing” for disciples, for names, nouns or verbs. Offering different levels, the game can be exciting for different age groups.



CAN A GRAPEVINE BRING FIGS?
walk in a Biblical arboretum - board game
players: 2-6
ages: from 9 onwards

Can a grapevine bring figs? This is easy to answer. But are we knowledgeable enough to give the right answer to all the questions? For example: Why are pomegranates called pomegranates? Which town is called the town of the palm trees? What miracle did the prophet Elisha perform with the pumpkin?

There are about 700 possible answers for 170 questions. The various card sets can be used in many different ways, separately and mixed as there is a whole set of rules provided. The choice includes a test of plant/herb knowledge, card and board games as well as playing a character game with miming, drama and storytelling.



THE SOWER
church planting strategy game
players: 10-12
ages: from 12 years onward

The aim of this board game is to model the work of church planting and missionary work based on Jesus' Great Commandment

and the parable of the Sower.

During the game players/missionaries have to set up missionary centres, they also try to cultivate barren fields, build churches, congregations and make connections between the congregations. They have to start up various services within the congregations and organize prayer meetings and other events.

Based on other well known strategy games, The Sower is an excellent model of the missionary outlook, and the importance of co-operation.

BOARD GAMES



THE FAUNA OF THE BIBLE *educational board game*

players: 2-6
ages 7-16

The game's aim to familiarize children with the fauna of the Bible. Different game techniques are used such as Alphabet games, domino, memory game, board games and guessing games ("Who am I?", "What am I?", Animal search, "Which story do I come

from?") This versatile game can be used for ages 7-16 once the appropriate level of difficulty is chosen.

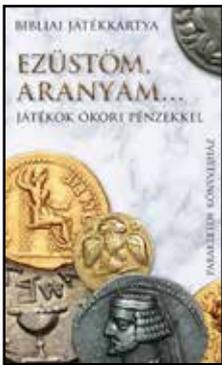


FIT IN MISFITS *a game to learn about the New Testament*

players: 2-6
ages: 5-10

'Fit in Misfits' is a new and further developed version of the classic children's game where you mix and match the cards to create funny characters. The aim of the game is to complete as many characters as possible while learning about some of the most important stories of the New Testament.

It is available in English and Dutch too!



SILVER AND GOLD *card game with imitation coins of ancient times*

players: 2-6
ages: from 8 years onward

The game consists of 40 money cards and 8 special cards that allow players to enjoy several different card games such as quartet, memory game, Black Peter, etc.

At the same time players become familiar with the different types of money that were used at the time of Jesus. Players meet the Bible's teaching regarding money and some interesting facts about the relevant age.



PET CORNER IN THE ARK *matching and memory game*

players: 2-6
ages: from 4 years onwards

There are 24 pairs of baby animals in the pet corner. They are pictured on the cards. Each pair has a male and a female half just like the grown up animals in Noah's Ark.

Some of the animals are very common and well known, some of them might be a bit more exotic for a very young player. A few examples: owl, donkey, elephant, ant, crocodile, bear, lion, penguin, zebra, etc. The pair halves are not identical, yet it is not difficult to match them. Apart from the traditional memory game many different matching games can be played with the set.

BIBLE CRAFTS



YOU WILL BE A FATHER OF MANY NATIONS

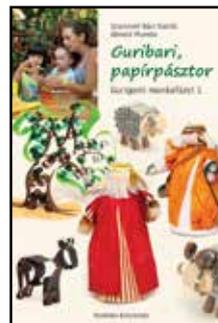
*Quilling Bible 1.
the stories of Abraham*

*I'LL BE WITH YOU
Quilling Bible 2.
the stories of Isaac and Jacob*



**Katalin Rác – Phaedra Álmosd
– Zsolt Miklya**

The books are enriched by illustrations made by quilling. The actual technique is introduced in our title: Quilling Sheep, Paper Sheperd. Sets of paper are available separately too.



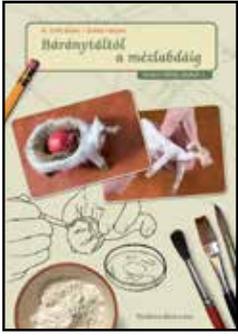
QUILLING LAMB, PAPER SHEPERD

*Quilling activity book 1.
Format: 40 pages, Full Color*

How can paperstrips come to life? Cut them up, roll them on a pencil or a hairgrip and they become Abraham, Sarah, a camel or even a lamb. The *You will be a father of many nations* illustrated book tells the stories of

Abraham, it is the first part of the Quilling Bible. The activity book shows step-by-step the making of the figures of the book like the people, animals, objects, the lamb, donkey, camel or an oak tree, a tent, a basket. The technique of quilling is not expensive or difficult, it needs only diligent and handy fingers, fun and fantasy. Suitable for families, Sunday schools, children's camps or RE lessons. By learning the quilling of basic forms any biblical stories' figures can be made.

BIBLE CRAFTS



FROM SHEEPBOWL TO HONEYBALL

Bible crafts 1.

FROM STONETHEATRE TO BIBLICAL SAND TABLE

Bible crafts 2.

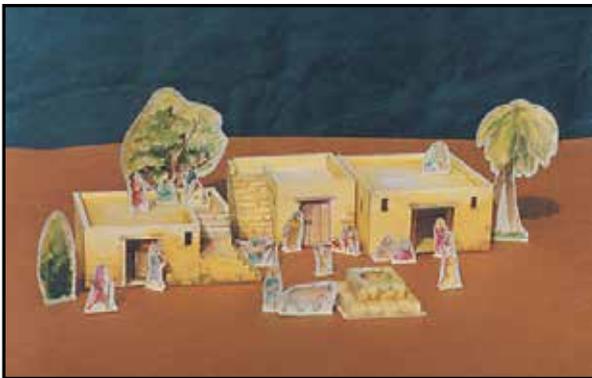
Klára B. Tóth – Mátyás Borda

These simple interactive books allow children to experience life in Bible times through a wide variety of simple crafts. Each Bible based activity comes complete with Step by Step instructions, a list of tools and materials and relevant Biblical application.



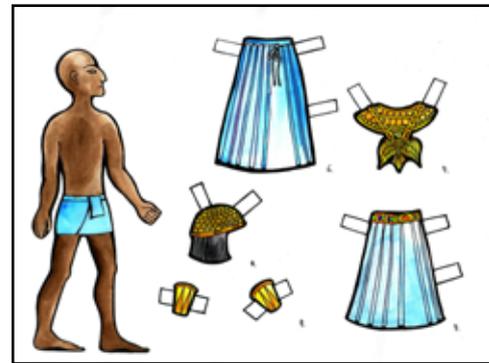
PAPERWORK KITS

Our paperwork kits provide much fun both at home and at schools. Excellent to enhance both dexterity and imagination.



A VILLAGE

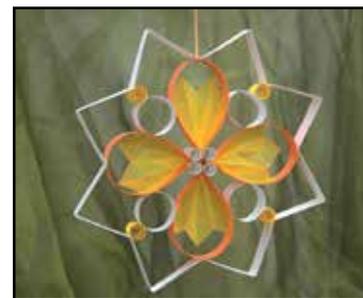
A simple model village and well with human figures from the time of the ancient Palestine. Children assemble a little model village from the coloured pieces. The set is suitable for individuals as well as for groups. 10 years upwards.



JOSEPH'S CLOTHES

Cut out, dress up paper puppet for the story of Joseph

A STAR FLOWER *Christmas decoration*



THE SEVEN DAYS OF CREATION

Cut out transparencies for windows

Coloured paper pieces to assemble relevant pictures to the days of the Creation. Ages: 7-12



GREETING CARDS

Cut out paper crafts

Excellent for festivals, a great support material or filling activity for religious education. An ideal gift too. Each kit contains four different cards and four envelopes.